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Wii™

TRANSFORMERS™
THE GAME

TEEN
T
CONTENT RATED BY ESRB

ACTIVISION®

PLEASE CAREFULLY READ THE Wii™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING – Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition, should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Altered vision**
Loss of awareness	**Involuntary movements**	**Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

⚠ WARNING – Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠ CAUTION – Motion Sickness

Playing video games can cause motion sickness in some players. If you or your child feels dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

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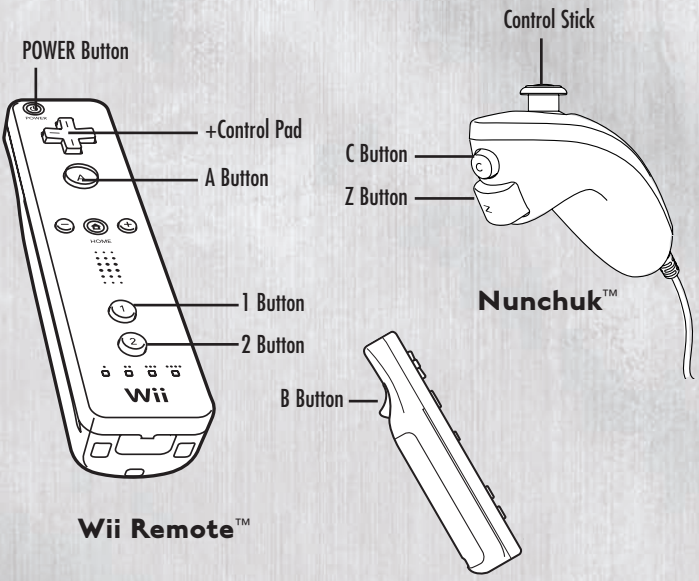
⚠ *CAUTION: WRIST STRAP USE*

Please use the wrist strap to help prevent injury to other people or damage to surrounding objects or the Wii Remote in case you accidentally let go of the Wii Remote during game play.

Also remember the following:

- *Make sure all players put on the wrist strap properly when it is their turn.*
- *Do not let go of the Wii Remote during game play.*
- *Dry your hands if they become moist.*
- *Allow adequate room around you during game play and make sure that all areas you might move into are clear of other people and objects.*
- *Stay at least three feet from the television.*

GAME CONTROLS



STORY

Long ago, on the distant planet Cybertron, a race of autonomous robotic life forms waged civil war without end. Two factions rose and fought for an artifact of unspeakable power, which gave life to their race: the AllSpark.

The AUTOBOTS, sworn to protect the AllSpark, battled heroically against the treacherous DECEPTICONS, who desired the AllSpark's power only for evil. Their war raged on, and in a final act of self-sacrifice the AUTOBOTS jettisoned the AllSpark into the depths of space, where it would remain hidden for countless years on a remote planet called Earth.

Now, the forces of good and evil gather again to continue their battle for the AllSpark, and the war that began on Cybertron will be finished on Earth.

Their war. Our world. Your Choice.

ROBOT CONTROLS

Movement	Control Stick
Dodge	Control Stick (Double Tap)
Camera/Aiming	Pointer
Primary Fire	B Button
Secondary Fire	A Button
Melee Attack	Sideways Motion with Nunchuk or Wii Remote
Wield Carried Object	Sideways Motion with Nunchuk or Wii Remote
Lock-On	Z Button
Pick up/Throw	C Button or Vertical Motion with Nunchuk or Wii Remote
Jump	↓ on the +Control Pad
Convert to Robot / Vehicle Form	↑ on the +Control Pad
Block	← on the +Control Pad
Camera Recenter	⊖ Button
Pause	⊕ Button

Vehicle Form

Movement	Control Stick
Primary Fire	B Button
Secondary Fire	A Button
Accelerate	Z Button
Brake	C Button
Handbrake	Z Button + C Button
Boost	↓ on the +Control Pad
Convert to Robot / Vehicle Form	↑ on the +Control Pad

Helicopter Form

Movement	Control Stick
Camera/Aiming	Pointer
Primary Fire	B Button
Secondary Fire	A Button
Lock On	Z Button
Strafe	←/→ on the +Control Pad when locked on
Boost	↓ on the +Control Pad
Convert to Robot / Vehicle Form	↑ on the +Control Pad

Jet Form

Movement	Control Stick
Camera/Aiming	Pointer
Primary Fire	B Button
Secondary Fire	A Button
Lock On	Z Button
Strafe	←/→ on the +Control Pad when locked on
Boost	↓ on the +Control Pad
Convert to Robot / Vehicle Form	↑ on the +Control Pad

Scorponok

Movement	Control Stick
Camera/Aiming	Pointer
Primary Fire	B Button
Secondary Fire	A Button
Lock On	Z Button
Melee Attack	Sideways Motion with Nunchuk or Wii Remote
Camera Recenter	⊖ Button
Pause	⊕ Button
Dive Underground	↑ on the +Control Pad

HUD

Life-force Meter – Displays your remaining life-force. When the meter is completely depleted you will be defeated.

Weapon Energy – Your weapons have unlimited energy, however, after prolonged firing, they will need time to cool off. When the Weapon Energy bars are depleted, you will need to wait for them to recharge. When in Vehicle Mode, your nitro will also be shown here, if available.

Targeting Reticule – This shows where your shots will be aimed. When locked onto an enemy, this will also show the enemies' remaining health.

Radar – This shows your current location. Mission objectives and challenge markers will be shown here.

SAVING AND LOADING

To save a game you'll need at least 1 block of free space available.

GAMEPLAY TIPS AND STRATEGY

Roll – Double-tap the **Control Stick** in a direction to roll and get out of trouble quickly in combat.

Ground Attack – Press the **Z** Button after jumping to perform a powerful ground smash that will knock back nearby enemies, useful when you need to attack a group.

Changing Forms – Different situations call for different tactics. Sometimes it is best to be in Robot Mode and sometimes your Vehicle Mode will give better results. Try switching regularly between the two when in tricky situations.

Regaining Life-force – Picking up Life-force sparks will allow you to stay in the game longer. Try defeating enemies and smashing buildings to find more health pickups.

Climb Buildings – Press ↓ on the +Control Pad to jump and grab onto the side of a building, and use the **Control Stick** to climb on the building. Climb to the top to vault onto the roof and gain a height advantage over your enemies.

Melee Weapons – Some objects in the game can be used as a melee weapon when picked up. Move the Nunchuk or Wii Remote in a sideways motion to swing an object. Experiment with different objects in the game world as some may have unexpected results!

Nitro – Some TRANSFORMERS have the ability to use a Nitro boost when in their Vehicle Mode by pressing ↓ on the +Control Pad. This gives a powerful speed boost that can be useful. However, be wary as you may find it harder to keep control at such high speeds. The amount of Nitro you have remaining is shown on the Nitro bar on the HUD, and will replenish over time when you are not using it.

Challenge Yourself – Around the game world you will find various challenge markers. Start collecting them to open up new challenges, such as timed races or survival tests. Are you up to the challenge?

Blocking – Blocking can help prevent damage when under heavy attack. Press ← on the +Control Pad to block enemies' attacks. Beware though, some enemies will also block your attacks. Try different attacks to see if you can break through their defense.

Skills – Performing certain actions in game such as long slides or jumps will start a Skill Tracker Chain. If you manage to light up all the TRANSFORMERS Symbols in the Skill Tracker then you will unlock new and exciting extras. Experiment by trying different things and try to unlock all the skills in each level.

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